Chap 14 Perceptual and linguistic phonetics

- 1. Staging speech perception
- 2. Lack of invariance
- 3. Cues and cue trading
- 4. Categorical perception
- 5. Ease of articulation vs. perceptual distinctiveness

The speech chain



Bottom up/ top down



Lack of invariance



- Each person produces different physical signals
- Much variance!
- A computer has a hard time decoding this
- Human listeners do not
- How do we explain this?

Lack of invariance - example /u/ vs. /t^hu/



... /u/ F2 starts much higher here!

Coarticulation

Anticipatory

(= "right to left") /s u/ lip-rounding affects /s/



Perseverative

(= "left to right")

/S U/ /s/ frication carries over onto /s/

Anticipatory coarticulation

- Index of speech planning
- Language dependent
- For instance, lip rounding in English extends roughly 250 msec (~ 1 syllable)
- In French, can extend up to ~ 6 syllables

"<u>s</u>inistr(e) struct<u>ure</u>"



Perseverative coarticulation



- Measure of biomechanical, inertial properties of speech
- An example is *tongue twisters*
- Contain sounds with many close features
- Left to right coarticulation causes speech errors

More coarticulation facts

- All people coarticulate in all speech!
- Lack of coarticulation (e.g., in poor speech synthesis) sounds "robot-like"
- Coarticulation mastered early by children
- Seems to break down in some disorders, including apraxia of speech (AOS)



More than one way to signal a phonetic feature....

Example:

- VOT and bursts can cue a stop consonant
- Redundancy!
- Cues can also trade off (see next slide)

Synthesized Speech



- Allows for precise control of sounds
- Valuable tool for investigating perception

For samples in English, German, French and other languages: http://www.ims.uni-stuttgart.de/institut/mitarbeiter/moehler/synthspeech/

Cue trading in action



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Two types of perception



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Controls

/da/ vs. /ta/ identification



/da/ vs. /ta/ discrimination



English VOT production

- Not uniform
- 2 categories





VOT production breaks down in aphasic speech (n=3/group)



S.B. Filskov and T.J. Boll (Eds), Handbook of Clinical Neuropsychology, J. Wiley & Sons, 1981. This material is reproduced with permission of John Wiley & Sons, Inc.



Ease of articulation vs. Perceptual distinctiveness



- Two properties which constrain language
- Tend to balance each other in an opposing fashion....

Ease of articulation

- EXAMPLES
- *"sof<u>t</u>en"* /t/ -> 0 (ellipsis)
- "i<u>n</u>" + "<u>possible</u>" = "<u>impossible</u>" (assimilation)

Q: What is "easier" to produce in speech?

EXAMPLES:

- Vowels easier than consonants
- CV syllables easier than heavy syllables (e.g., CVC) – see infant babbling
- Short vowels easier than long evidence from language change (diachronic):

Longer vowels difficult to produce because of extra time and energy to expel air out of the lungs



Perceptual distinctiveness

- Vowel systems of world languages appear organized for maximal "listen-ability"
- Languages with small vowel inventories tend to "hug the periphery" and be spread out
- periphery" and be spread out
 Languages with larger inventories tend to have additional features (e.g. length, nasalization) to ensure perceptual distinctiveness

Examples

- From UPSID (UCLA Phonetic Segmental Inventory Database) > 317 languages
- Range of 3 -15 vowel phonemes in inventory
- Most common: 5 vowél system with /a i u e o/
- Tellingly, no as "/iɨιeε/" or "/uυэοα/" systems found....

Common 3- and 4-vowel patterns





Common 5-vowel patterns





u

а